



TEAM GUIDELINES

- ◆ All teams compete both days with the first day score accounting for 40% and the second day score accounting for 60% of the overall score.
- ◆ WSF reserves the right to add, change, delete or combine divisions for any reasons as well as move teams to designated divisions in accordance with the USASF division guidelines.
- ◆ All team members must start within the competition floor.
- ◆ Please see Varsity All-Star Point Deduction System for out of bounds and excessive out of bounds rules.
- ◆ Teams will compete on a 54X42 spring floor at every WSF Championship.
- ◆ Teams may not pre-build any partner stunt or pyramids before timing starts.
- ◆ Timing will begin with the first organized movement of a cheer or dance routine, the first words or building of a partner stunt or pyramid.
- ◆ One representative from your group will be responsible for running your music during the competition. This person is required to remain at the sound booth throughout your team's entire performance.
- ◆ Be sure to bring your own music, along with the necessary backups. If you're using a custom burned CD, please realize that some burned CD's will not play on all CD players. Therefore, if you use a burned CD it's at your own risk. Please remember to bring a backup copy of your music.
- ◆ In the event of routine being interrupted due to the failure of WSF equipment, facilities, and/or any outside interference, etc., you will be permitted to restart your routine from the beginning of the routine. Routine must be performed with full execution from beginning; judging will begin from point of interruption. The team will re-perform in 15 minutes (3 teams) after their performance. No additional warm-up time will be given.
- ◆ If the interruption is due to failure of your equipment, you may either continue the routine without music or withdraw from the competition.
- ◆ WSF officials reserve the right to stop a performance due to injury, and/or any outside interference. In the event that WSF officials stop the performance due to an injury that needs medical attention, the performing team will be given 10 minutes on the 9 panel warm-up mat. The team will perform 30 minutes (6 teams) after their performance.
- ◆ Jewelry of any kind is prohibited. Jewelry needs to be removed and cannot be disguised or covered up. The types of jewelry that are prohibited include, but are not limited to: earrings, tongue, nose and belly rings, anklets, necklaces and pins.

